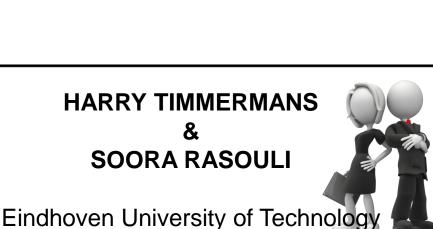
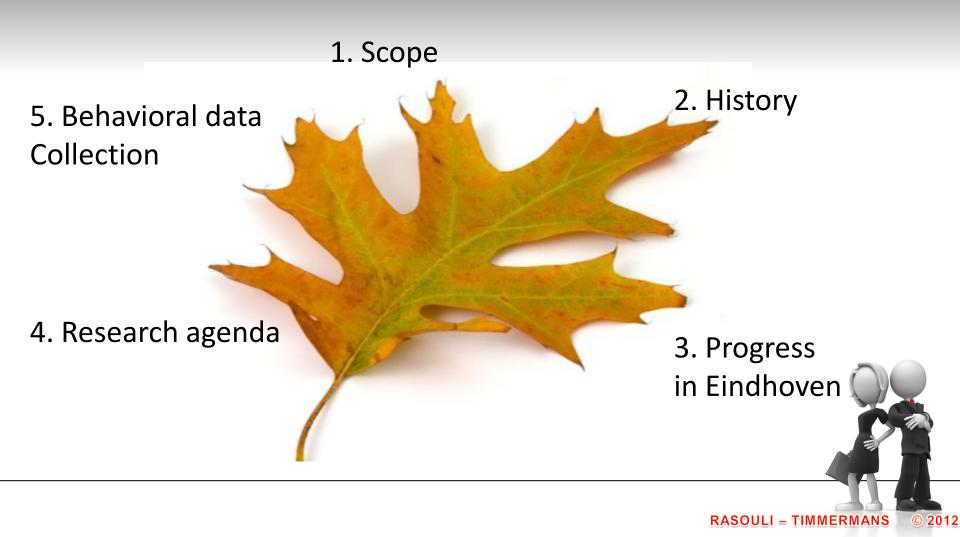
THE FUTURE OF ACTIVITY-BASED MODELLING AND BEHAVIORAL DATA COLLECTION



OCT 26

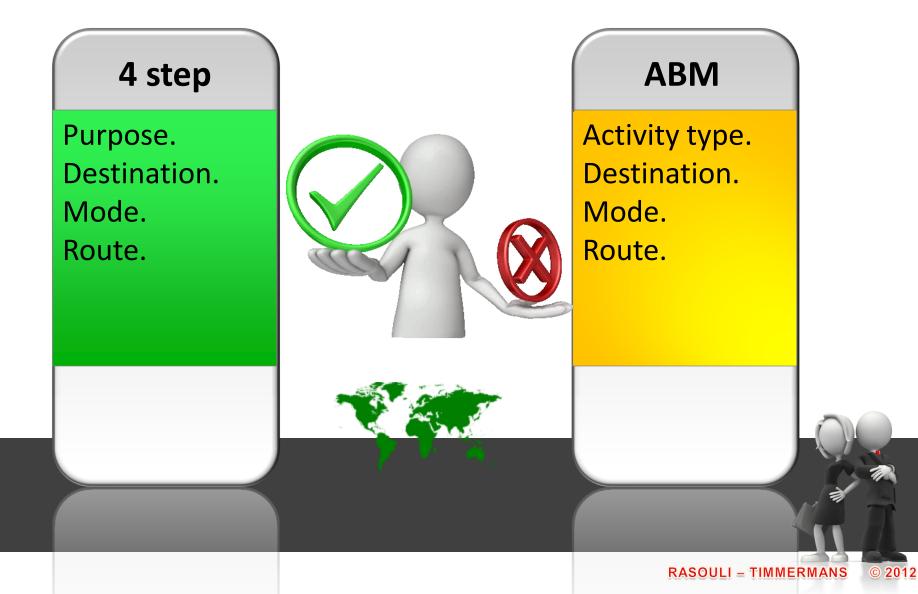




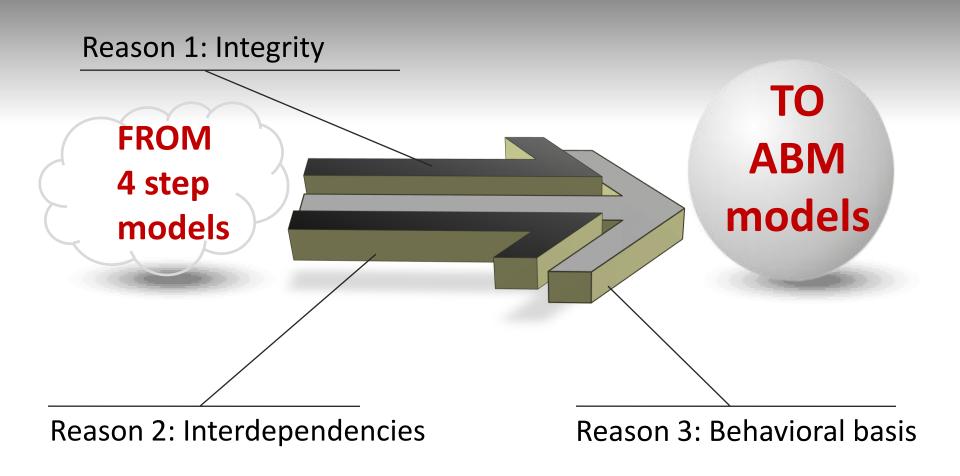
Scope



4 step versus activity-based models



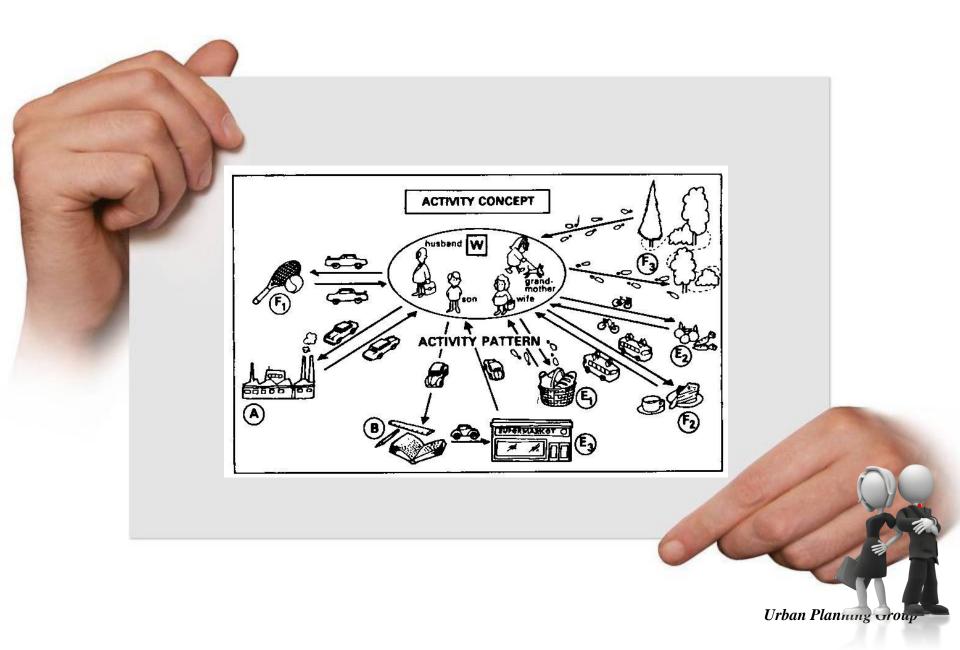
Reasons for change

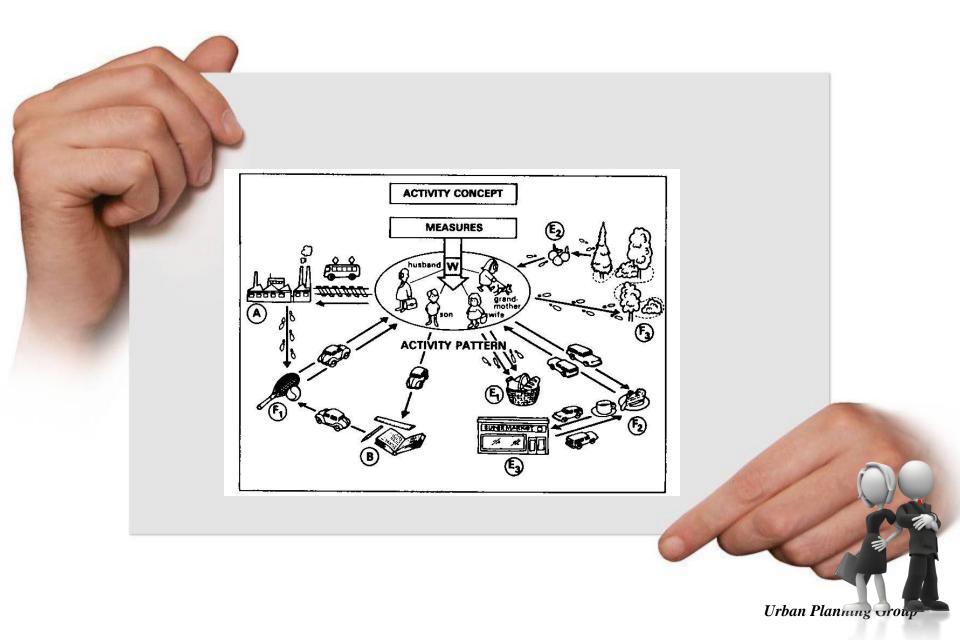


Models which predict how households organize their activities and implied travel, in time and space, subject to **a set of constraints**

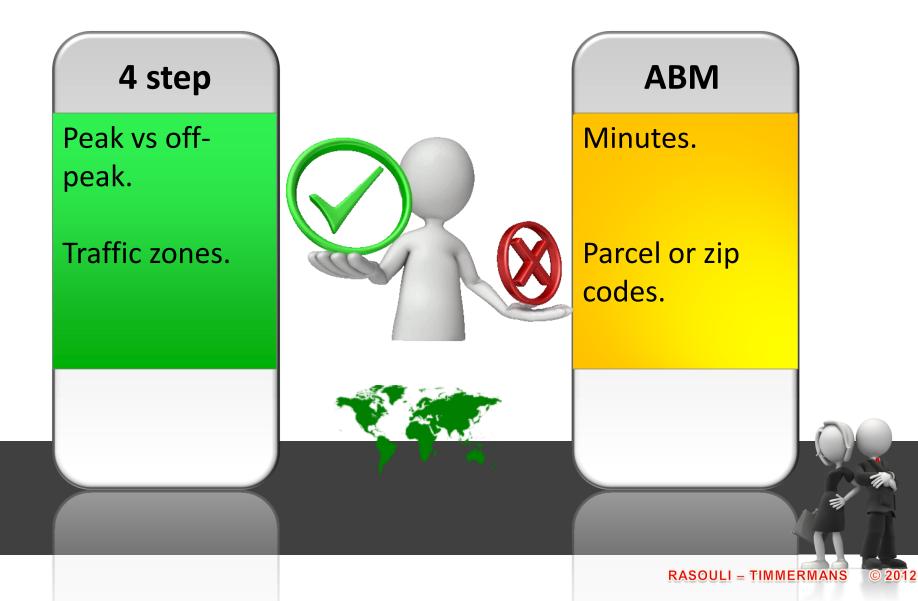
Are much more sensitive to a wide set of alternative ways of responding to exogenous policies

Focus on primary and secondary effects

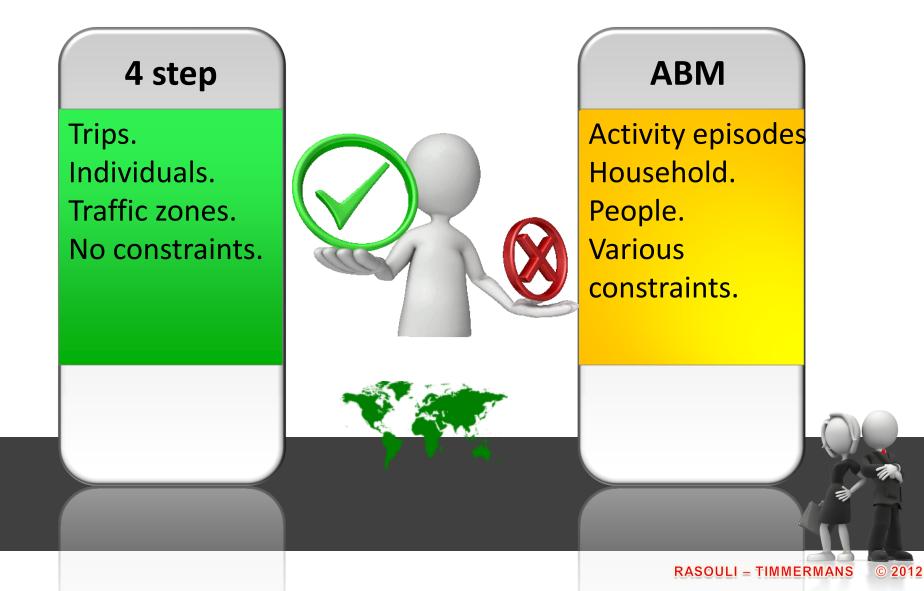




4 step vs. activity-based models: resolution



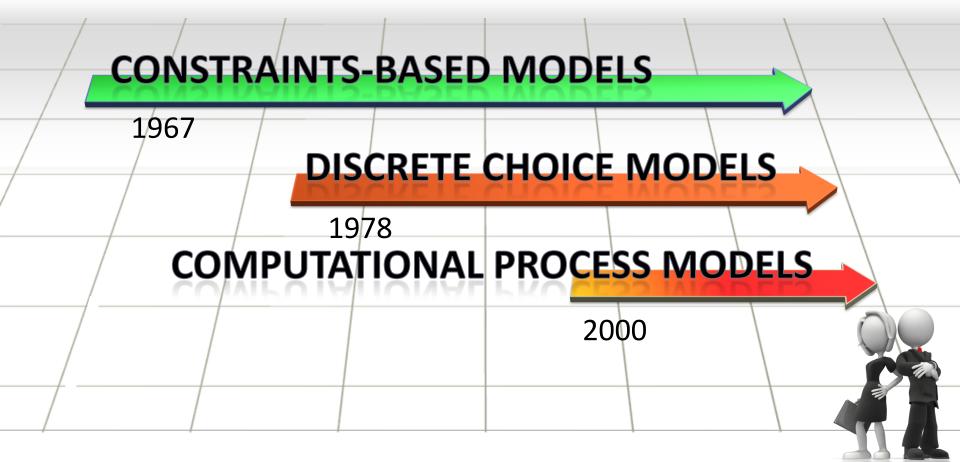
4 step vs. activity-based models: representation



History



History



CONSTRAINTS-BASED MODELS





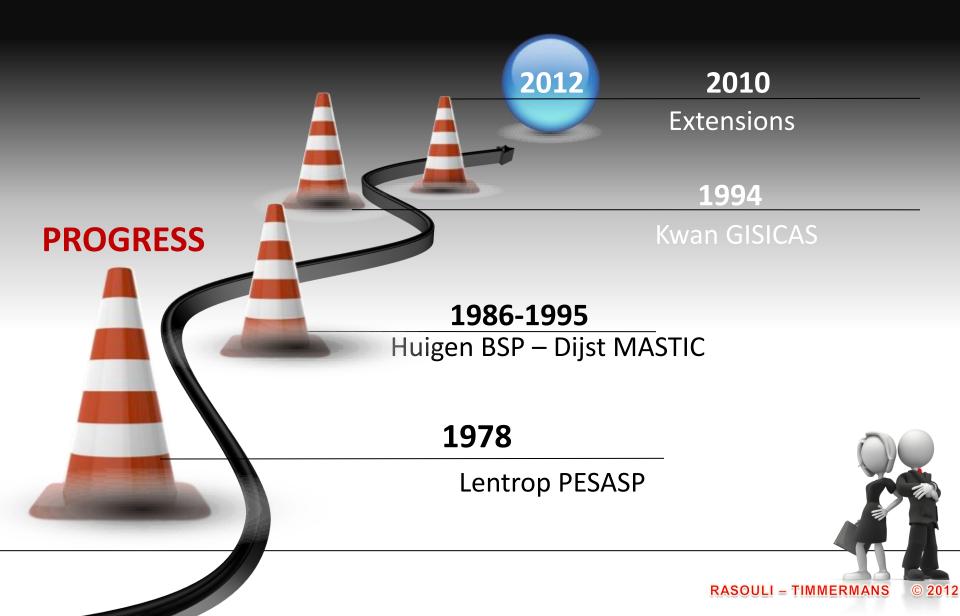


Theory Behavior is primarily influenced by various kinds of constraints. **Specification** Set of constraints is applied to observed input activity-travel schedules. Output Check of feasibility of schedule

Social exclusion

Potential action space

Constraints-based models



DISCRETE CHOICE MODELS





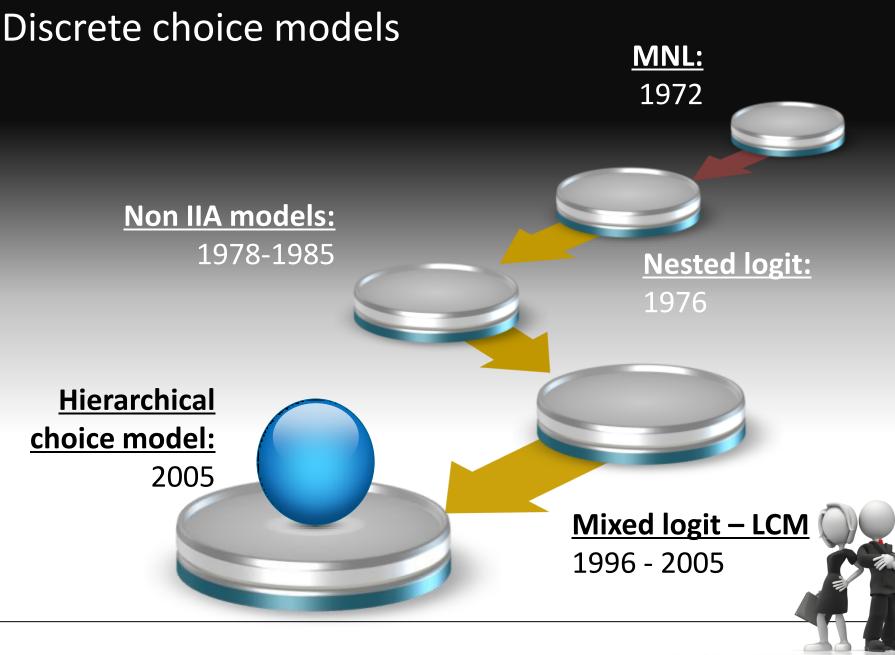


Theory Probabilistic choice theory

Random utility theory

Specification Algebraic typically linear function

Output Predicted choices for set of travel choice facets



COMPUTATIONAL PROCESS MODELS

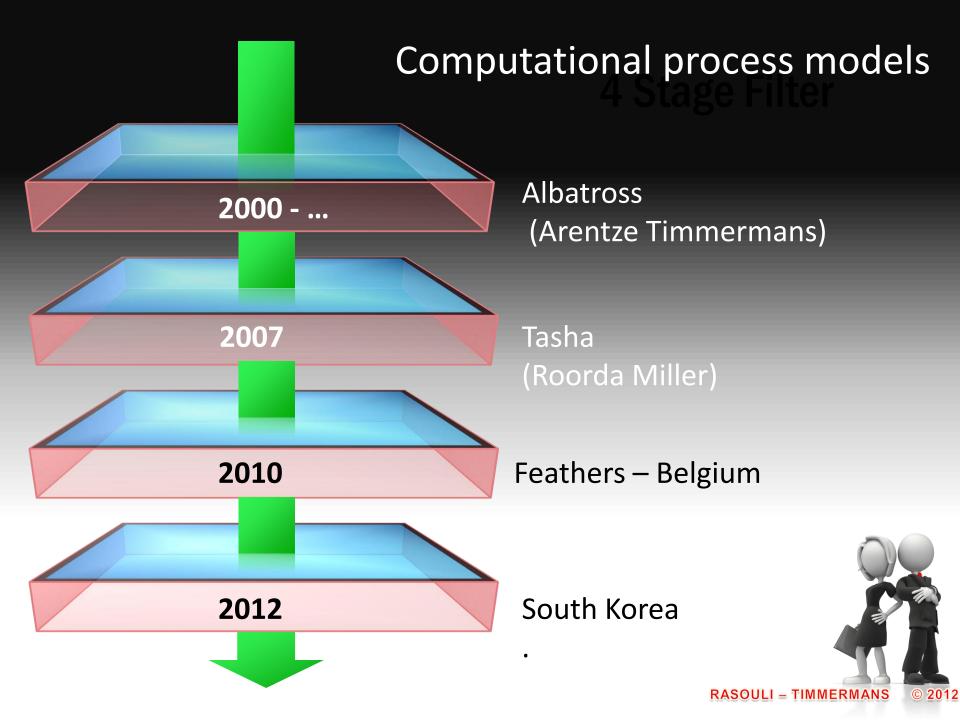






Theory Context-dependent choice heuristics **Specification** If THEN ELSE Boolean expressions

Output Simulated individual space-time trajectories



Constraints-based models



Incorporation of constraints Integral choice sets

No adaptation No activity generation No notion of value

Discrete choice models



Simple representation Easy to estimate Easy interpretation No constraints Focus on outcomes Strict behavioral assumptions



Computational process models





Preference and constraints Flexible specification

Complex Difficult to interpret



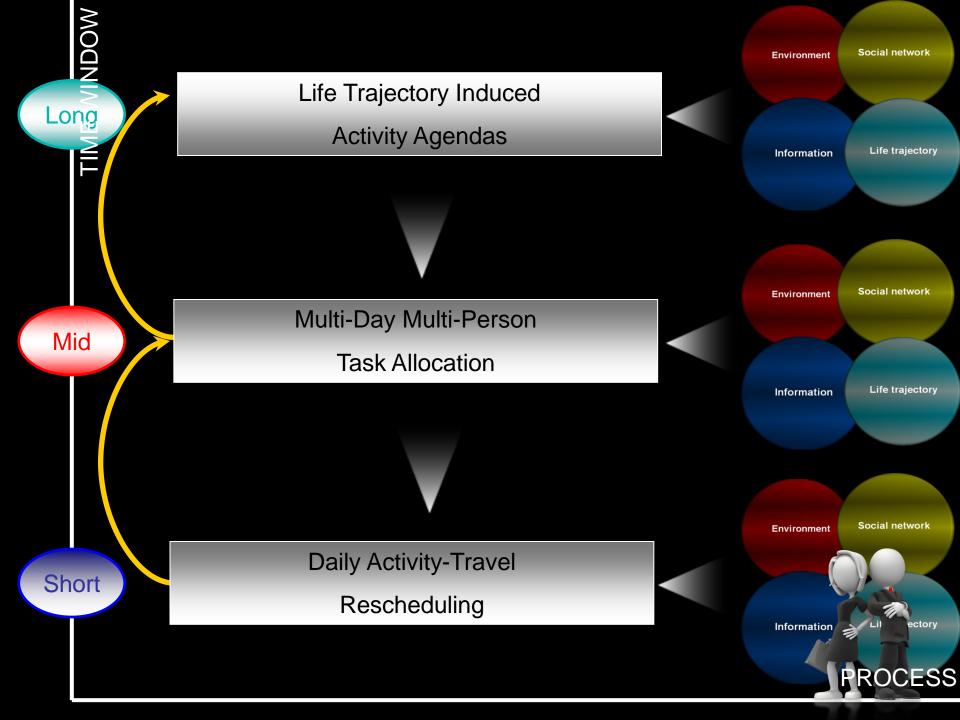
Comparison

FEATURES	CM- MODELS	DC- MODELS	CS- MODELS	
Easy to develop	\checkmark	\checkmark	X	
Data requirements	Χ	\checkmark	X	
Easy of application	\checkmark	\checkmark	Χ	
Behavioral richness	X	X		
			4	

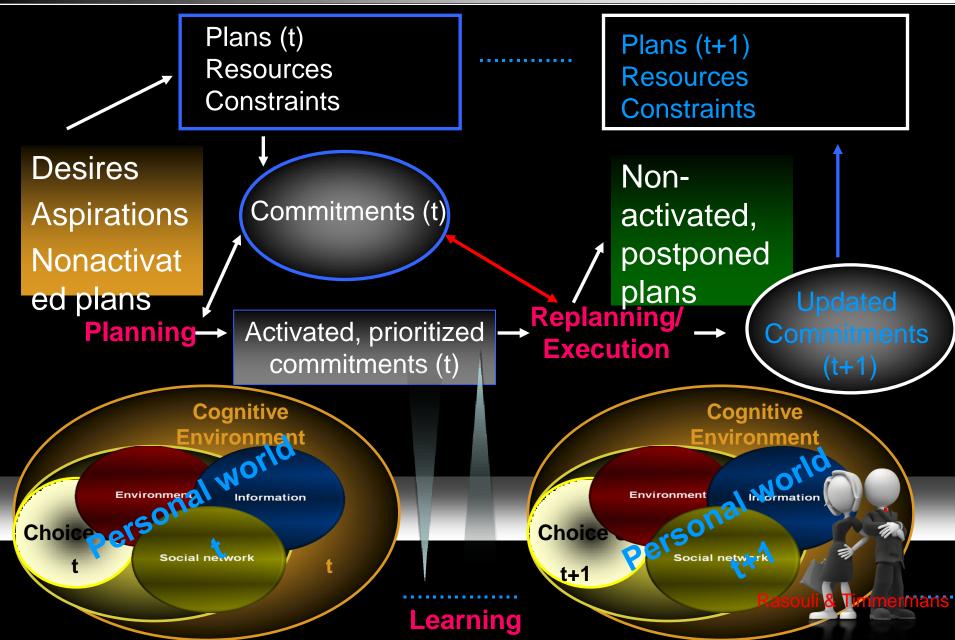


Progress in Eindhoven

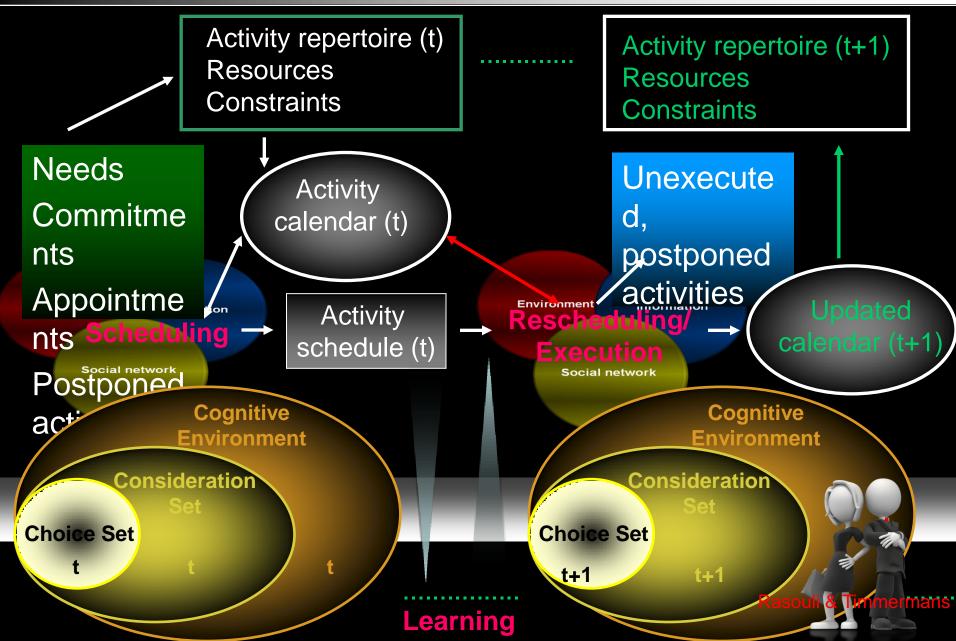




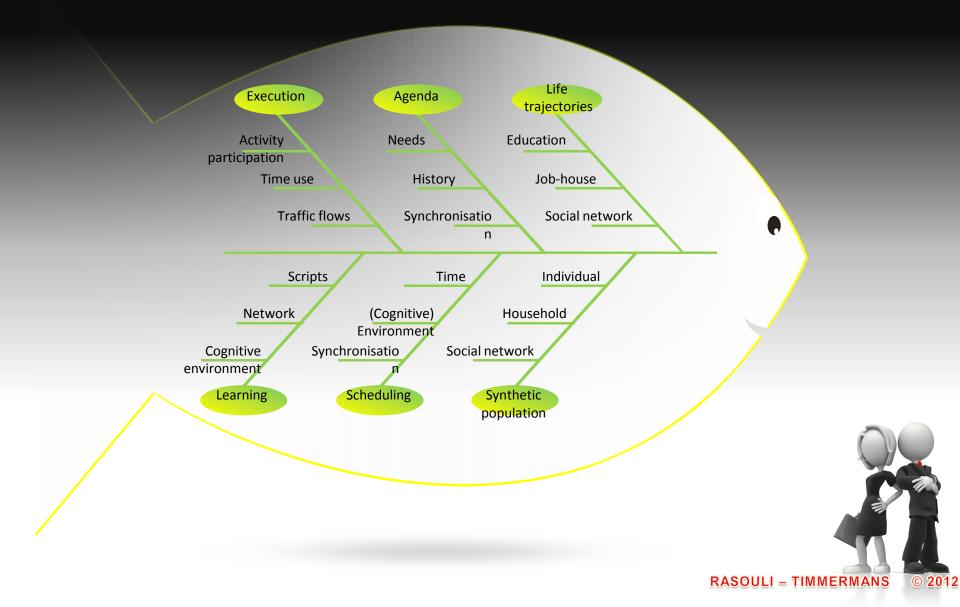
Long term dynamics



Short term dynamics



DYNAMIC ACTIVITY-BASED MODEL SYSTEM



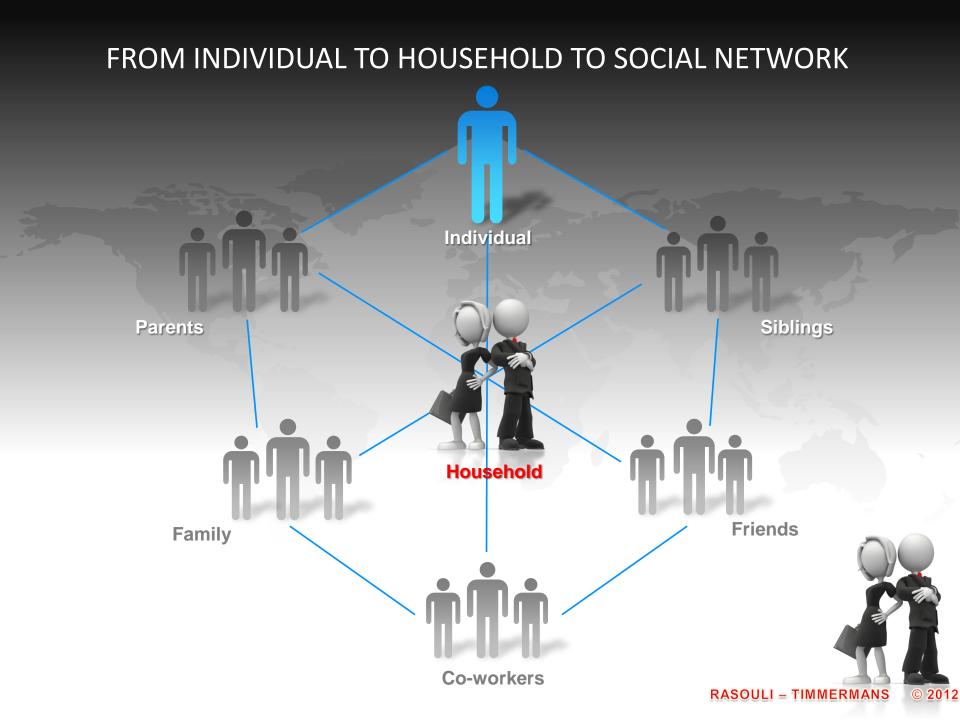


Research agenda



FROM SINGLE DAY TO MULTIPLE DAY TO VARYING TIME HORIZON

Week 1	Week 2	Week 3	Week 4	Week 5
Week 1 Work Grocery shopping	Week 2 School vacation Sports event	Week 3 Cloths Theatre show Family reunion	Week 4 Work Grocery shopping	Week 5 Work Grocery shopping City trip



Household decision making

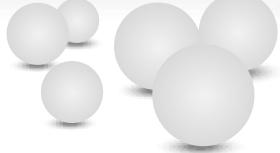
Shift from individual level models to household level models

- Resource allocation
- Task and time allocation
- Joint activity participation
- Joint travel arrangements



FROM OUTPUT MODELLING TO PROCESS MODELLING





Needs, Preferences, Constraints Activity-travel schedule



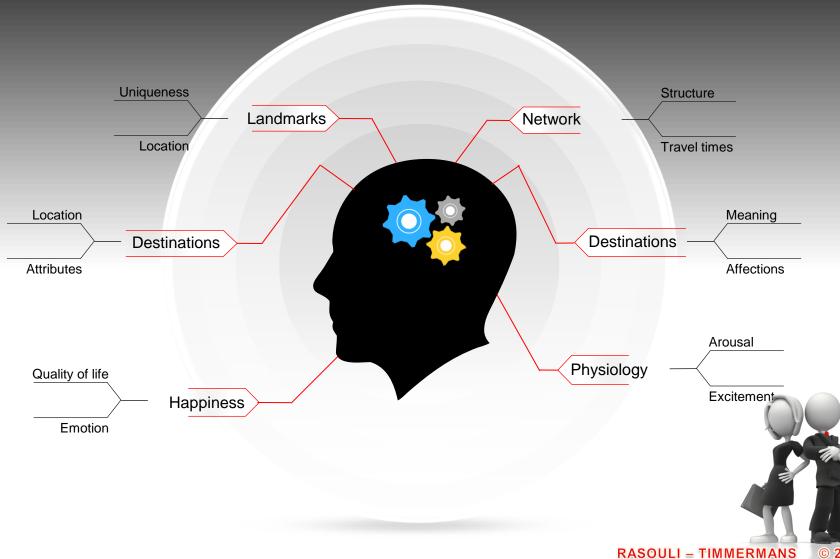
FROM OUTPUT MODELLING TO PROCESS MODELLING

Process is assumed more robust as outcomes as these depend on spatial structure and variance-covariances in the data.

Current interest in modelling errror terms may be counterproductive

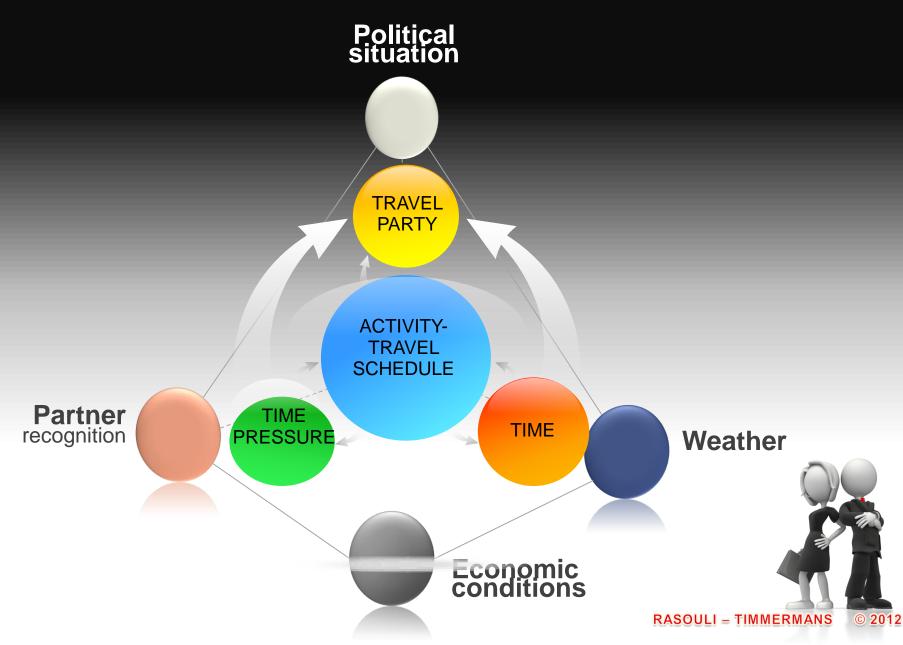


FROM PHYSICAL ENVIRONMENTS TO COGNITIVE-AFFECTIVE REPRESENTATIONS OF THE ENVIRONMENT



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FROM CONTEXT INVARIANCE TO CONTEXT DEPENDENCY



FROM HOMOGENEITY TO BEHAVIORAL MIXING



FROM HOMOGENEITY TO BEHAVIORAL MIXING

MNL: specification and parameters the same for ALL agents

ML: specification the same for ALL agents, only parameters differ

LCM: specification and parameters the same for ALL agents within a class

Behavioral mixing: also different specification

RASOULI – TIMMERMANS

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FROM CERTAINTY TO UNCERTAINTY Your Title Here

Expected utility theory

Bayesian models: e.g. Arentze & Timmermans

Prospect theory: e.g. Aveneri

Regret theory: Chorus, Arentze & Timmermans, 2008

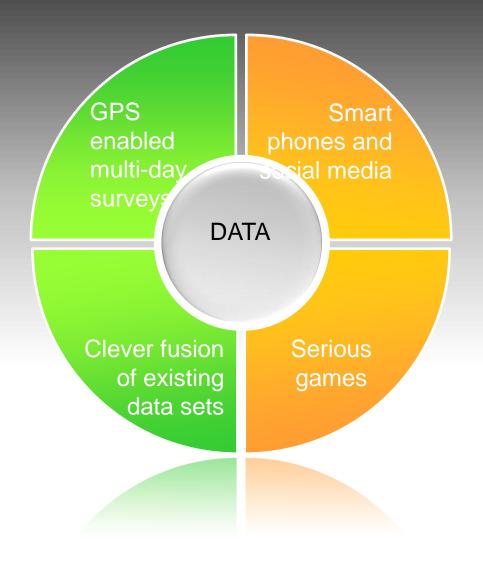




Behavioral data collection



SHIFTS IN DATA COLLECTION





Thank You



